CSS: the language of Web design

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Lecture 5 [Web], 2014/15

Course overview [Web]

- 1. http: the language of Web communication
- 2. HTML: the language of the Web
- 3. JavaScript: interactions in the browser
- 4. node.js: JavaScript on the server

5. CSS: the language of Web design

- 6. Ajax: asynchronous JavaScript
- 7. Personalization: Cookies & sessions
- 8. Securing your application

At the end of this lecture, you should be able to ...

- Position and style HTML elements according to a given design of a Web page
- Describe the box model
- Employ pseudo-classes and pseudo-elements
- Employ CSS's data access/creation facilities and reflect upon them

A bit of context

A brief history of CSS

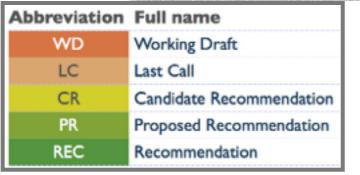
- CSS 1: a W3C recommendation in 1996
 - Support for fonts, colors, alignment, margins, ids and classes
- CSS 2: a W3C recommendation in 1998
 - Support added for media queries, element positioning
- CSS 2.1: a W3C recommendation in 2011
 - Fixed errors and added support for features widely implemented in major browsers
- CSS 3: currently under development; specification is split up into modules; progress varies between modules

http://www.w3.org/Style/CSS/current-work

• CSS 4: some modules have reached "level 4" status

CSS 3+: a tale of many modules

Completed	Current	Upcoming
CSS Snapshot 2010	NOTE	
CSS Snapshot 2007	NOTE	
CSS Color Level 3	REC	REC
CSS Namespaces	REC	REC
Selectors Level 3	REC	REC
CSS Level 2 Revision I	REC	REC
CSS Level I	REC	
CSS Print Profile	NOTE	
Media Queries	REC	REC
CSS Style Attributes	REC	REC



CSS 3+: a tale of many modules

	Testing	Current	Upcoming
	CSS Backgrounds and Borders Level 3	CR	PR
	CSS Conditional Rules Level 3	CR	CR
	CSS Image Values and Replaced Content Level 3	CR	PR
	CSS Marquee	CR	PR
	CSS Multi-column Layout	CR	CR
	CSS Speech	CR	PR
	CSS Values and Units Level 3	CR	PR
	CSS Flexible Box Layout	LC	CR
	CSS Text Decoration Module Level 3	CR	PR
	CSS Cascading and Inheritance Level 3	CR	PR
	CSS Fonts Level 3	CR	PR
	CSS Writing Modes Level 3	CR	PR
	CSS Shapes	CR	PR
Abbreviation Fu		CR	PR
	CSS Mobile Profile 2.0	CR	PR
	CSS TV Profile 1.0	CR	?

PR REC

Recommendation

CSS 3+: a tale of many modules

Refining	Curr	Current		Upcoming	
CSS Animations	WD		WD		
CSS Counter Styles Level 3	LC		CR		
CSS Text Level 3	LC		CR		
CSS Fr Revising		Cu	rrent	Upco	ming
CSS Tr CSS Box Alignment Module Level 3		W	D	WD	
CSS Tr CSS Grid Layout		W	D	WD	
Cascac CSS Paged Media Level 3		W	D	LC	
Compe CSS Basic User Interface Level 3		CR		LC	
CSS Sy CSSOM View		W	D	WD	
Selectors Level 4		W	D	WD	

Abbreviation	Full name	
WD	Working Draft	
LC	Last Call	
CR	Candidate Recommendation	
PR	Proposed Recommendation	
REC	Recommendation	

CSS 3

 Impossible to write CSS that relies on modern features and works across all browsers

- Implementation of CSS 3 features should be decided based on
 - intended users (mostly in the US or China or ...?),
 - the mode of usage (smartphone, touch-screen or desktop?),
 - the type of Web application (3D animations may not be necessary for a Todo list app)
- JavaScript libraries exist to help front-end developers to build cross-browser apps
 e.g. Modernizm

Requirement for our todo Web app: it should work on 3 major modern browsers

Are older browsers widespread?

Counting down the end of Internet Explorer 6

Counting down the characterist Explorer o					
				released in 2001, default browser for Windows XP	
Argentina	0.8	India	1.0	South Africa	0.2
Australia	0.3	Indonesia	0.2	South Korea	0.5
Austria	0.1	Italy	0.2	Spain	0.3
Belgium	0.1	Japan	0.8	Sweden	0.0
Brazil	0.1	Malaysia	0.7	Switzerland	0.2
Canada	0.3	Mexico	0.4	Taiwan	8.0
Chile	0.6	Netherlands	0.1	Thailand	0.5
Peoples Republic of China	12.5	New Zealand	0.1	Turkey	0.2
Colombia	0.2	Norway	0.3	Ukraine	0.3
Czech Rep.	0.1	Philippines	0.2	UK	0.2
Denmark	0.1	Poland	0.1	USA	0.1
Finland	0.1	Portugal	0.1	Venezuela	0.7
France	0.3	Russia	1.6	Vietnam	1.0
Germany	0.4	Saudi Arabia	0.7		
Hong Kong SAR	0.8	Singapore	0.3		

https://www.modern.ie/en-us/ie6countdown

unknown <1% <1%-5% <5%-10% <10%-20% <20%-30%

Revision: chapter 3

Chapter 3 of the course book

CSS describes how elements in the DOM should be rendered.

```
1 body {
    background-color: #ffee22;
   width: 800px;
    margin: auto;
                       selector
  h1 {
    color: maroon;
                       property
 9 p li {
                         value
  color: gray;
  border: 1px solid gray;
12 }
13 p.last {
    color: green;
15 }
```

- Three types of style sheets:
 - (1) browser's style sheet
 - (2) author's style sheet
 - (3) user's style sheet

overrides

- Style sheets are processed in order; later declarations trump earlier ones
- !important overrides
 all other declarations (do
 not use if at all possible)

Pseudo-elements and pseudo-classes

Pseudo-class

Pseudo-class: a keyword added to a selector which indicates a particular state of the corresponding element.

Pseudo-classes (and pseudo-elements) allow styling according to **document external** factors (e.g. mouse movements, user browsing history).

```
1 selector:pseudo-class {
2  property: value;
3  property: value;
4 }
in general
```

Pseudo-class

- More than 30 pseudo-classes
- Support varies according to the rendering engine

A rendering engine (or browser engine, layout engine) is responsible for translating HTML+CSS (among others) to the screen.

Rendering engine	Browser
Gecko	Firefox
Trident	Internet Explorer
WebKit	Safari, older version of Google Chrome
Blink	Google Chrome (new versions), Opera

```
:hover a pointing device (mouse) hovers over the element:active the element is currently being active (e.g. clicked)
```

```
1 button {
2 background: white;
3 color: darkgray;
4 width:100px;
5 padding:5px;
6 font-weight:bold;
7 text-align: center;
8 border:1px solid darkgray;
9 }
```

```
1 button:hover {
2   color:white;
3   background:darkgray;
4 }
5
6 button:active {
7   border:1px dashed;
8   border-color: black;
9 }
```

http://jsfiddle.net/0g2eLcjf/

ADD TODO

ADD TODO

ADD TODO

```
:enabled an element that can be clicked/selected:disabled an element that cannot be clicked/selected
```

HTML file

```
1 button {
2    ...
3 }
4
5 button:enabled:hover {
6    ...
7 }
8
9 button:enabled:active {
10    ...
11 }
```

```
1 <button id="addyesterday"
2  disabled>
3    ADD TODO
4 </button>
```

- Enabled/disabled buttons look the same
- Enabled buttons change their look when being activated or at hovering

```
1 p:nth-child(2) {
2   color:red;
3 }
4
5 p:nth-of-type(2) {
6   background-color:green;
7 }
```

2. child

```
1 p:nth-child(2) {
2   color:red;
3 }
4
5 p:nth-of-type(2) {
6   background-color:green;
7 }
```

```
1 p:nth-child(2) {
2   color:red;
3 }
4
5 p:nth-of-type(2) {
6   background-color:green;
7 }
```

```
Todos

Inth-child(X)

Today's todos

Tomorrow's todos

Saturyday's todos

Sunday's todos

Sunday's todos

Sunday's todos

Sunday's todos

Sunday's todos
```

```
1 p:nth-child(2) {
2   color:red;
3 }
4
5 p:nth-of-type(2) {
6   background-color:green;
7 }
```

```
1 p:nth-child(3) {
2   color:red;
3 }
4
5 p:nth-of-type(4) {
6   background-color:green;
7 }
```

Todos

```
:first-child is equivalent to :nth-child(1)
:last-child is equivalent to :nth-last-child(1)
:first-of-type is equivalent to :nth-of-type(1)
:last-of-type is equivalent to :nth-last-of-type(1)
```

```
:not(X)
```

matches all elements that are not represented by selector X

```
1 main :not(.todo) {
2    color:orange;
3 }
```

Todos

Today's todos

Tomorrow's todos

Saturyday's todos

Sunday's todos

placeholder="Days to deadline" required />

type= number min= 1

placeholder="Days to deadline" required />

label for="deadline1"> </label>

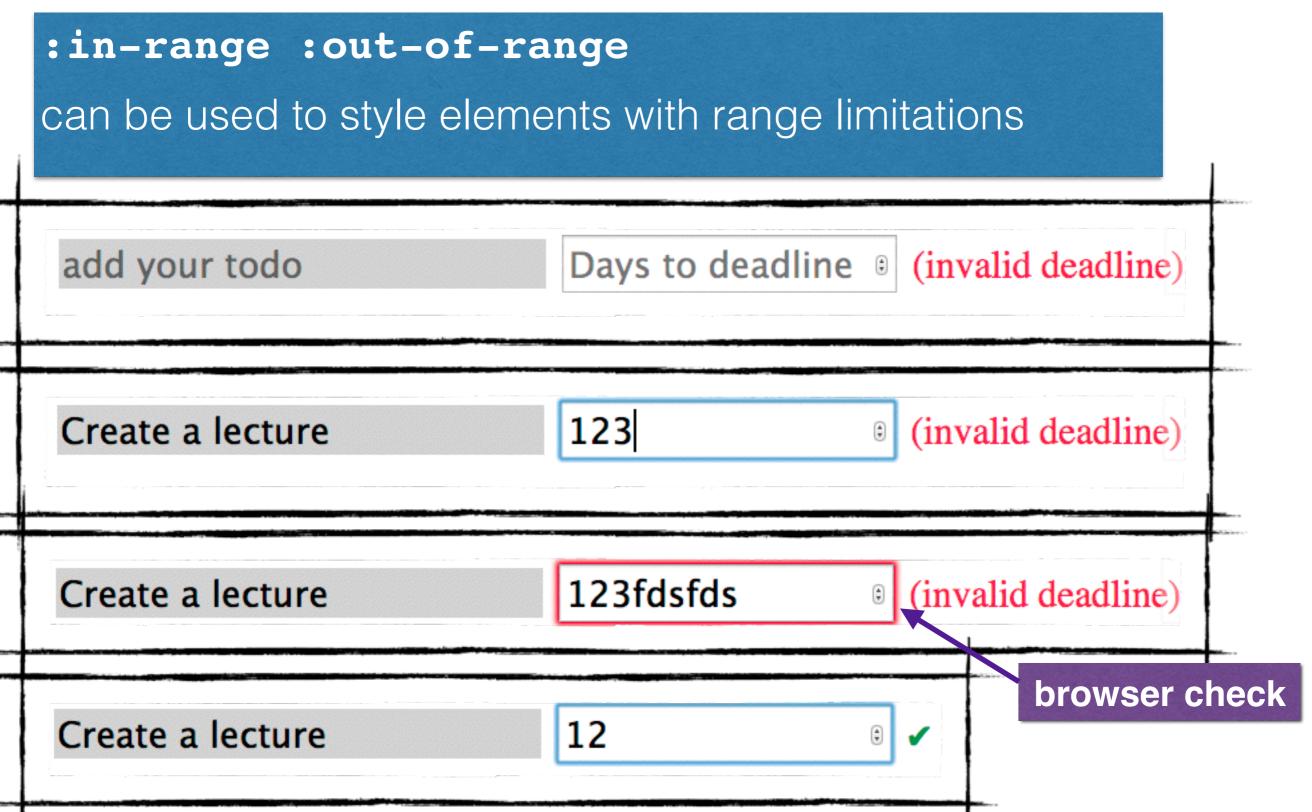
//main>

adjacent selector

```
1 input[type=text] {
2  border: 0px;
3  width: 150px;
4 }
5 input[type=number] {
6  width: 100px;
7 }
```

attribute selector

http://jsfiddle.net/20p0qhy4/



```
::first-letter
::first-line
```

Canonical example:

enlarge the first letter/line of a paragraph

```
1 p::first-line {
2    color:gray;
3    font-size:125%;
4 }
5
6 p::first-letter {
7    font-size:200%;
8 }
```

```
1 2 To be, or not to be, that
3 is the question—
4 
5 6 Whether 'tis Nobler in the
7 mind to suffer
8 The Slings and Arrows of
9 outrageous Fortune,...
10
```

```
::first-letter
::first-line
```

Canonical example:

enlarge the first letter/line of a paragraph

```
1 p::first-line {
2    color:gray;
3    font-size:125%;
4 }
5
6 p::first-letter {
7    font-size:200%;
8 }
```

I o be, or not to be, that is the question—

Whether 'tis Nobler in the mind to suffer The Slings and Arrows of outrageous Fortune...

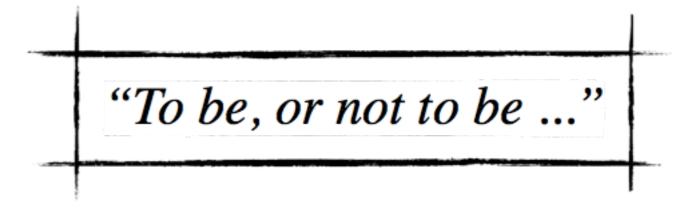
```
::after used to add (cosmetic) content after an element::before used to add (cosmetic) content before an element
```

```
1 <cite>
2 To be, or not
3 to be ...
4 </cite>
```

Canonical example:

add quotation marks to quotes

```
1 cite::before {
2    content: "\201C";
3 }
4 cite::after {
5    content: "\201D";
6 }
```



```
::after used to add (cosmetic) content after an element::before used to add (cosmetic) content before an element
```

This also works, i.e. it leads to exactly the same output on screen.

```
1 <cite>
2 </cite>

1 cite::before {
2    content: "\201CTo be, or ";
3 }
4 cite::after {
5    content: "not to be ... \201D";
6 }
```

Data in CSS

CSS & data (one way)

CSS does not only describe the style, it can carry data too.

```
Todos

Walk the dogs

due 1/1/2015

Wash the cups

due 12/12/2014

Clear the pens

due 1/12/2014
```

```
1 p::after {
    background-color:gold;
    border: 1px solid;
    font-size: 70%;
    padding: 2px;
    margin-left: 50px;
9 p#t1::after {
     content: " due 1/1/2015";
11 }
12
13 p#t2::after {
    content: " due 12/12/2014";
15 }
16
17 p#t3::after {
    content: " due 1/12/2014";
18
19 }
```

CSS & data (one way)

CSS does not only describe the style, it can carry data too.

Todos

```
1 p::after {
2    background-color:gold;
3    border: 1px solid;
4    font-size: 70%;
5    padding: 2px;
6    margin-left: 50px;
7 }
8
9 p#t
10
11 }
11 }
(invalid is not in the DOM)
```

Issues:

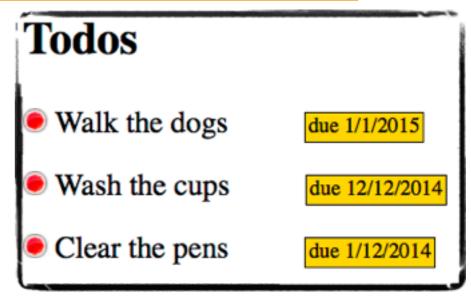
- 1. Data is distributed across HTML and CSS files.
- 2. CSS is conventionally not used to store data.
- 3. Content is not part of the DOM (accessibility problem!)

CSS & data-* (the preferred way)

CSS makes use of data stored in HTML elements.

Recall: HTML elements can have data-* attributes.

```
1 p::after {
2    background-color:gold;
3    border: 1px solid;
4    font-size: 70%;
5    padding: 2px;
6    margin-left: 50px;
7    content: "due " attr(data-due);
8 }
9 p::before {
10    content: url(http://www.abc.de/dot.png);
11 }
```



CSS & data-* (the preferred way)

Another example: a simple tooltip

```
1 
2 CSS
3 HTML
4 http
5 https
6
```

```
1 li {
                         we can change the cursor type
       cursor:help;
 4 li:hover::after {
      background-color:rgba(10,10,10,0.7);
      color: gold;
                                                CSS
      border: 1px dashed;
      padding: 5px;
                                                        Hypertext Transfer Protocol
      font-size: 70%;
10
      content: attr(data-name);
      position: relative;
11
      bottom:15px;
12
13
      left:5px;
14 }
                                                                                   35
```

CSS counters

CSS counters can count the number of times a ruleset is called. Counters are set and maintained by CSS.

```
1 body {
2     /* initialize counter to 0 */
3     counter-reset: countTodo;
4 }
5 p::before {
6     /* increment at each  */
7     counter-increment: countTodo;
8     /* counter written out */
9     content: Todo " counter(countTodo)": ";
10 }
```

Todos

Todo 1: Walk the dogs

Todo 2: Wash the cups

Todo 3: Clear the pens

Nested CSS counters

Child elements receive their own counter instance.

Different counter instances are combined via counters().

```
1 
 Today's todos
  <l
    Walk the dogs
    Wash the cups
    Clear the pens
  Tomorrow's todos
  <l
10
11
    Walk the dogs
  Vash the dishes
12
  13
  15
```

```
1 ul {
2   counter-reset: cli;
3   list-style-type: none;
4 }
5
6 li::before {
7   counter-increment: cli;
8   content: counters(cli,".") ": ";
9 }
```

```
1: Today's todos
1.1: Walk the dogs
1.2: Wash the cups
1.3: Clear the pens
2: Tomorrow's todos
2.1: Walk the dogs
2.2: Wash the dishes
```

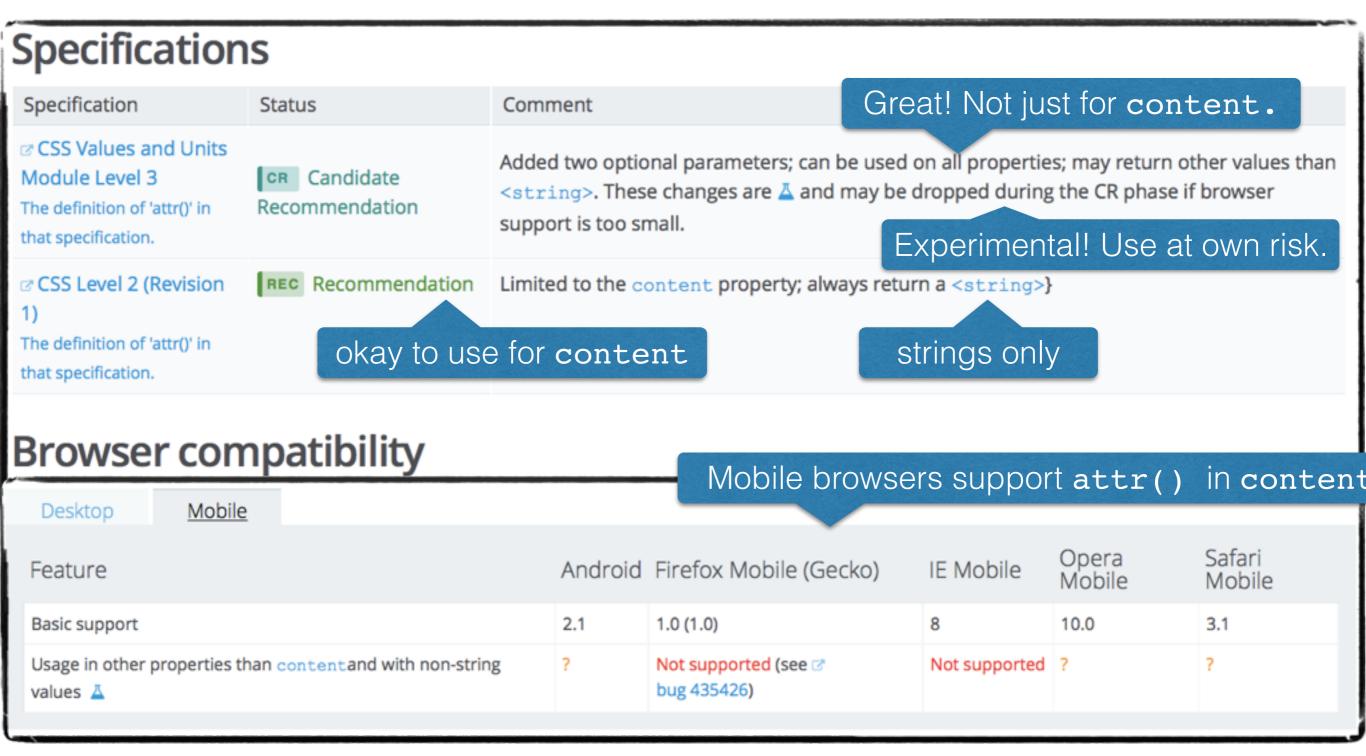
Deciding which CSS features to use

Canluse attr()?

Is it an established (accepted) part of the CSS specification?

- 1. W3C CSS specification
 - Candidate Recommendation or Recommendation?
 - CSS2 or CSS3?
 - Exhaustive overview of all aspects (by necessity)
- 2. Mozilla Developer Network
 - Focuses on the most important aspects of a technology (not exhaustive)
 - Up-to-date information
 - Easy to get a quick overview

Can I use attr()?



Browser-specific prefixes

CSS is under active development, many features are not stable,

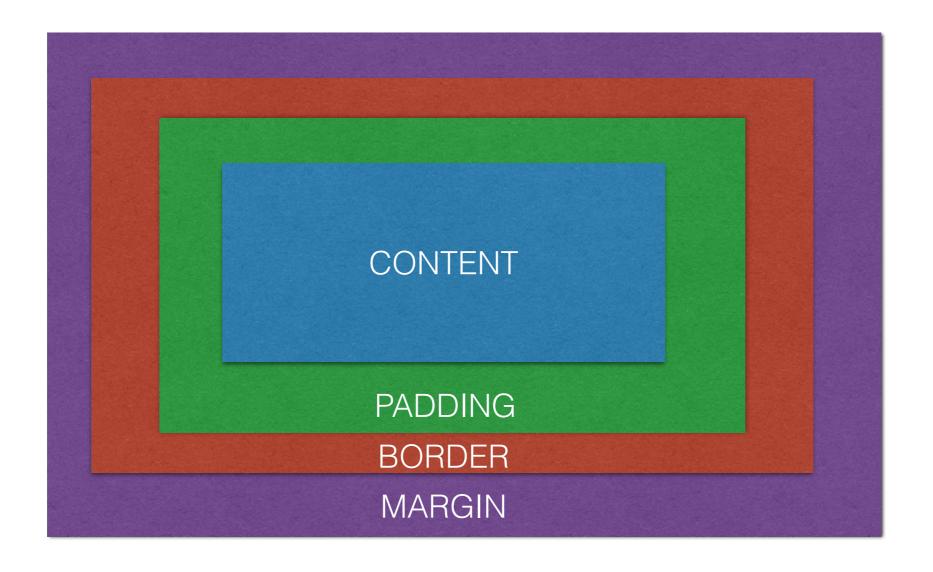
- are often used with browser vendor prefixes, and,
- might change in the future (as the specification changes).

```
1 main:-webkit-full-screen {
2 } /* Chrome */
3
4 main:-moz-full-screen {
5 } /* Firefox */
6
7 main:-ms-fullscreen {
8 } /* Internet Explorer */
9
10 main:fullscreen {
11 } /* W3C proposal */
```

- Advantage: exciting new features can be used early on
- Disadvantage: a new browser release might break the implemented CSS

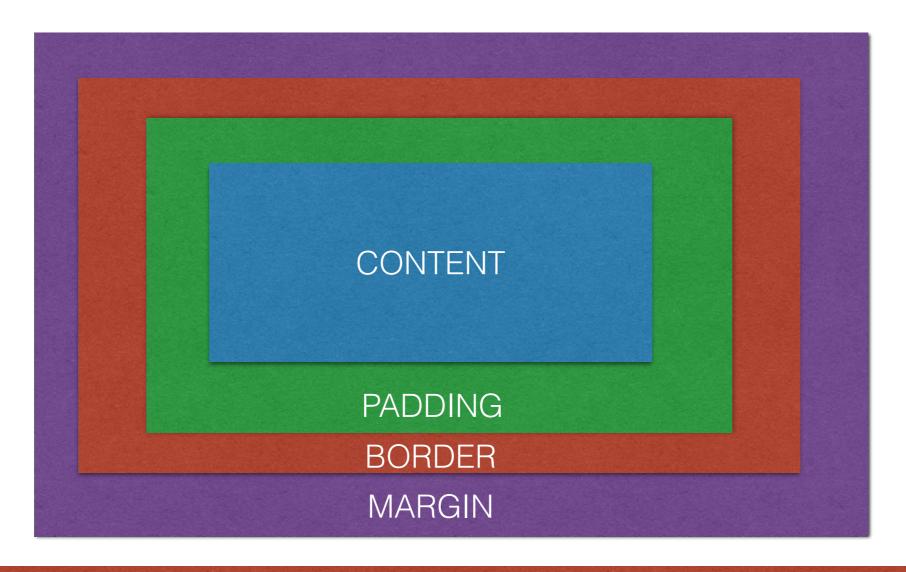
The box model

The box model



- Padding: empty area between content and border
- Border: area of the border
- Margin: empty area between this element and its neighbours

The box model

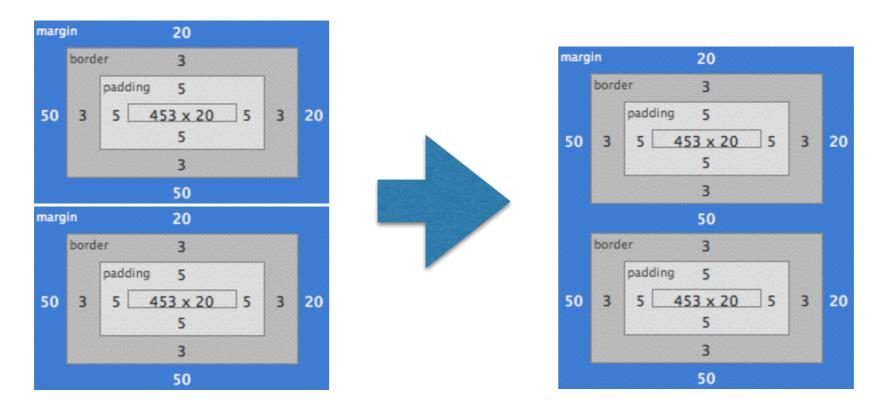


Demo: look at an example Web page with Firebug's Inspect Element.

- on the fly editing to see the effects possible (including adding new properties)
- e.g. change size of "Doorzoek de site"

Margins

 Margins can collapse: top/bottom margins of blocks collapse into one margin (the largest one)



Element positioning with float, position and display

Elements "flow" by default

Block-level are surrounded by line-breaks. They can contain block-level and inline elements. The width is determined by their containing element.

```
e.g. <main> or
```

HTML 4 terminology

Inline elements can be placed within block/inline elements. They can contain other inline elements. The width is determined by their content.

```
e.g. <span> or <a>
```

```
1 <main>
2 
3 This is a paragraph containing <a href="#">a link</a>
4 
5 
6 This is another paragraph
7 <span>
8 with a span and <a href="#">a link in the span</a>
9 </span>
10 
11 </main>
```

Elements "flow" by default

Block-level are surrounded by line-breaks. They can contain block-level and inline elements. The width is determined by their containing element. e.g. <main> or HTML 4 terminology **Inline** elements can be placed within block/inline elements. They can contain other inline elements. The width is determined by their content. e.g. or <a> a link This is a paragraph containing This is another paragraph with a span and a link in the span main {width: auto;}

Elements "flow" by default

Block-level are surrounded by line-breaks. They can contain block-level and inline elements. The width is determined by their containing element.

e.g. <main> or

HTML 4 terminology

1 main {width: 400px;}

Inline elements can be placed within block/inline elements. They can contain other inline elements. The width is determined by their content.

e.g. or <a>

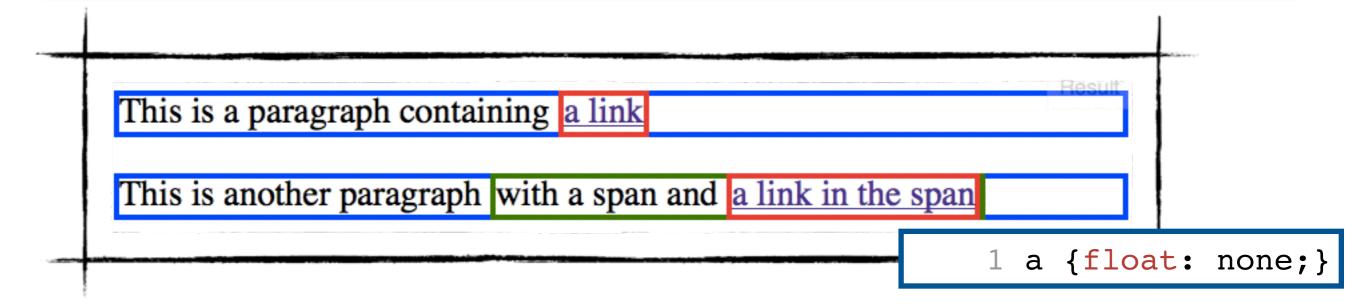
This is a paragraph containing a link

This is another paragraph with a span and a link in the span

49

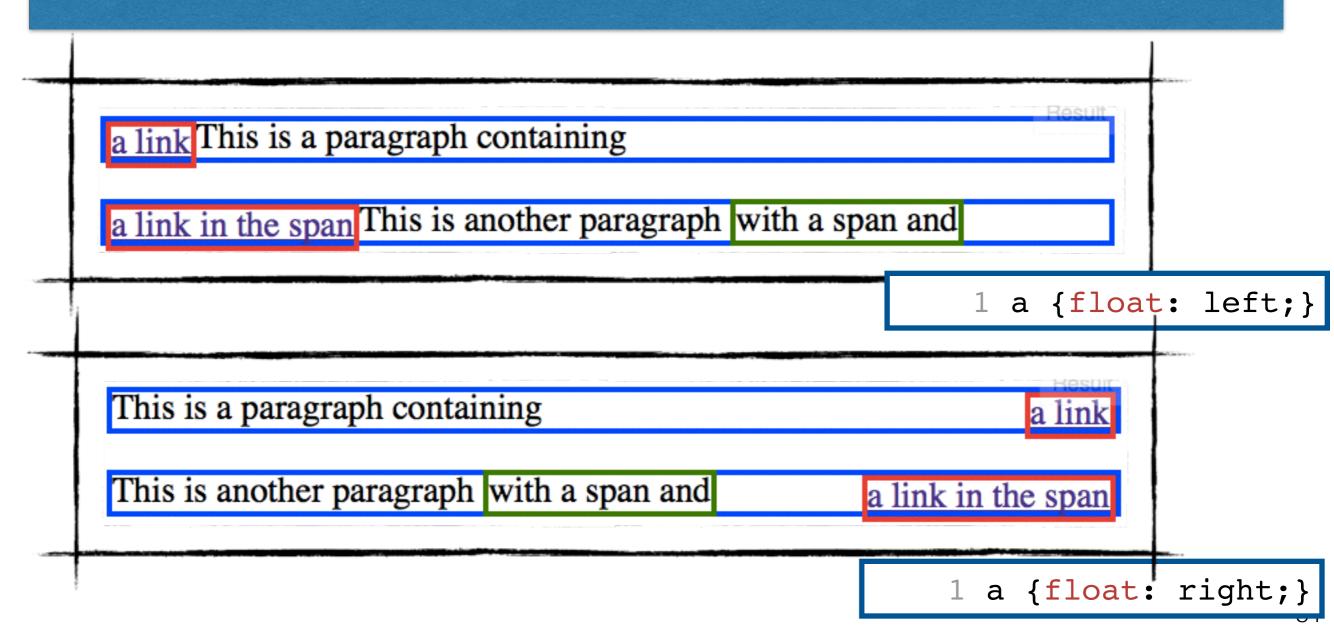
Taking elements out of the flow

float:left (or :right) takes an element out of the flow; it is moved to the leftmost (or rightmost) possible position in the containing element —either the element edge or another float.



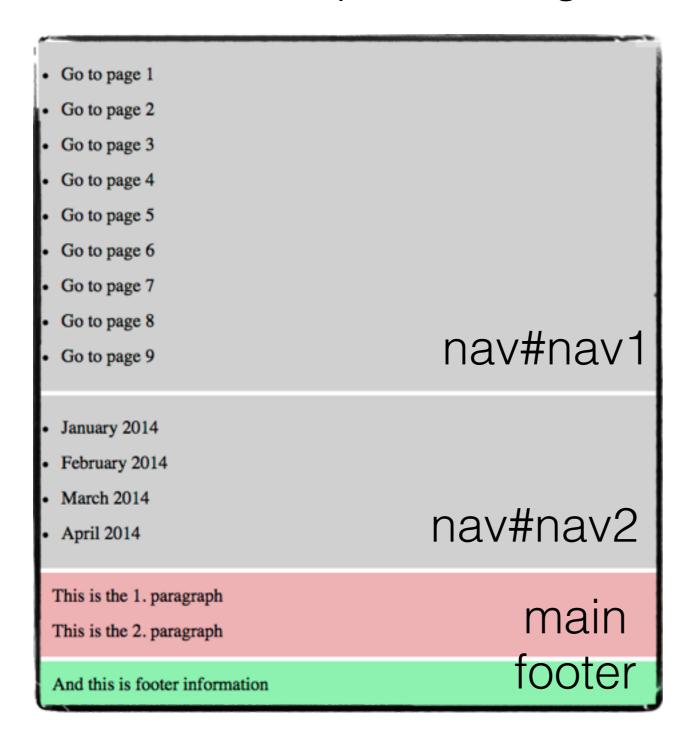
Taking elements out of the flow

float:left (or :right) takes an element out of the flow; it is moved to the leftmost (or rightmost) possible position in the containing element —either the element edge or another float.



Resetting the flow with clear

canonical example: adding sidebars to a layout



Resetting the flow with clear

canonical example: adding sidebars to a layout

```
This is the 1. paragraph

    January 2014

                                                                · Go to page 1
                    This is the 2. paragraph
  February 2014
                                                                · Go to page 2
 March 2014
                                                                · Go to page 3
  April 2014
                                                                · Go to page 4
                                                                · Go to page 5
                                                                · Go to page 6
                                                                · Go to page 7
                                                                · Go to page 8
                                                                · Go to page 9
 And this is footer information
```

```
1 #nav1 {float: right;}
2 #nav2 {float: left;}
3 footer{clear: left;}
4 footer{clear: right;}
3 footer{clear: both;}
```

Fine-grained movement of elements: position

position enables elements to be moved around in any direction (up/down/left/right) by absolute or relative units.

position:static

the default

position:relative

the element is adjusted on the fly, other elements are not affected

position:absolute

element is taken out of the normal flow (no space is reserved for it)

position: fixed

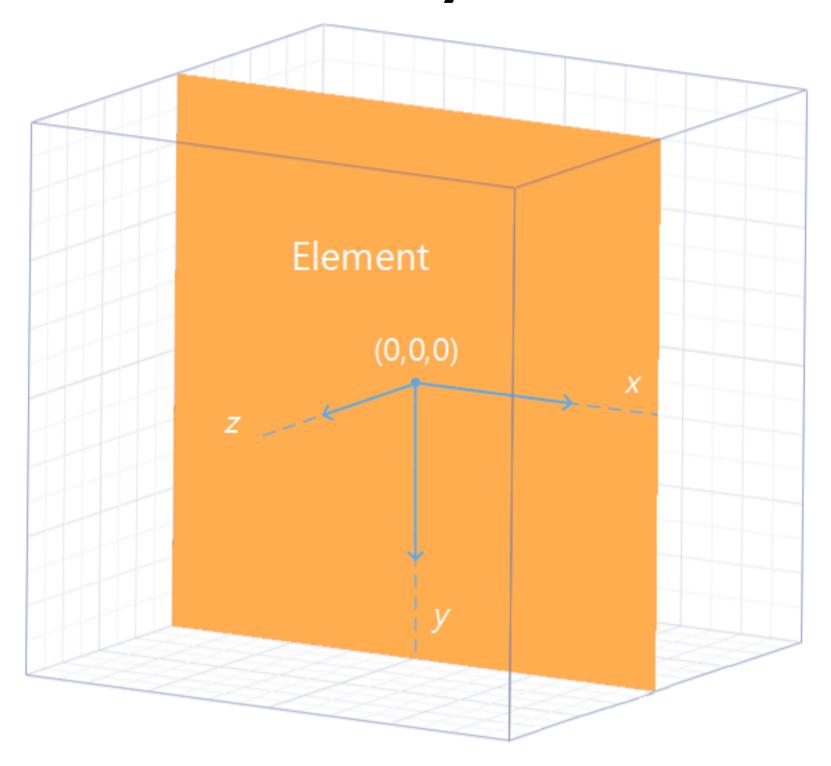
similar to absolute, but fixed to the

viewport

position:sticky

in-between relative and fixed

CSS coordinate system



position: relative

the element is adjusted on the fly, other elements are **not** affected

movement is **relative** to its original position

id="egg1"

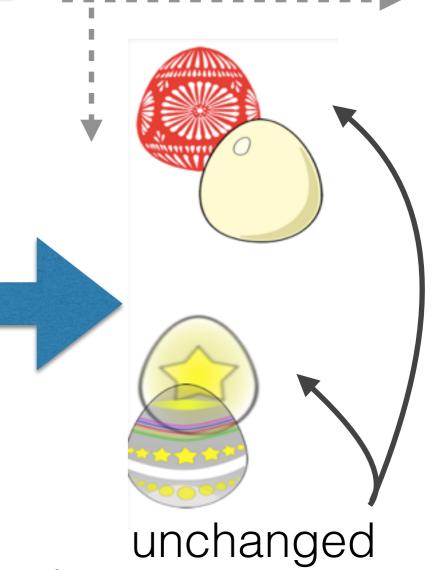






```
id="egg4"
```

```
1 #egg2 {
2   position:relative;
3   bottom:20px;
4   left:20px;
5 }
6
7 #egg4 {
8   position:relative;
9   bottom:50px;
10   right:10px;
11 }
```



http://jsfiddle.net/zj800Lso/

position:absolute

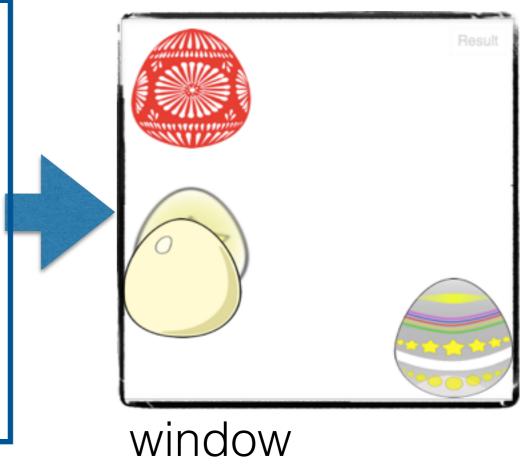
the element is taken out of the normal flow (no space is reserved)

positioning is relative to nearest ancestor or the window

id="egg1"



```
1 #egg2 {
2   position:absolute;
3   bottom:50px;
4   left:0px;
5 }
6
7 #egg4 {
8   position:absolute;
9   bottom:0px;
10   right:0px;
11 }
```



id="egg4"

http://jsfiddle.net/zj800Lso/1/

position: fixed

similar to absolute, but the containing "element" is the viewport

area of the document visible in the browser

elements with position: fixed are always visible

http://jsfiddle.net/0g2eLcjf/2/

display

```
display:inline

display:block

display:none

most useful to us

element rendered with an inline
element box

element rendered with a block
element box

element (and its descendants) are
hidden from view; no space is
reserved in the layout
```

```
This is paragraph one. This is paragraph two.
```

```
1 span {display: block; }
2 p {display: inline;}
3 span {display: none;}
```

Today we covered

- the basics of CSS positioning
- the CSS box model
- CSS pseudo-classes and pseudo-elements

Readings

• Required reading: Chapter 3 of the Web course book

• Recommended: The Book of CSS3: A Developer's Guide to the Future of Web Design, Chapters 1-4 and 13

